FINE ARTS & ATHLETIC COMPETITION

2016 Competition Guidelines

SANTA CLARA, CALIFORNIA • WWW.GSBC.EDU
The purpose of this competition is to provide an opportunity for young people to build skills and strive for excellence in a Christian environment that brings glory to God.
Table of Contents

General Information 5
Guidelines 5
Registration 5
Dress 5
Sponsors 6
Awards 6
2016 Competition Changes and Additions 7

Division 1: Bible 8
Bible Bowl 8
Bible Memory 8
Bible Story Telling – Ladies Only 9
Preaching – Men Only 9
Bible Story Telling Contest 11

Division 2: Athletics 12
Basketball Tournament 12
Dodgeball Tournament (Men and Ladies) 13
Punt, Pass and Kick Competition (Men Only) 14
Softball Throw (Men Only) 14
Men’s Table Tennis (Singles) 15
Ladies’ Table Tennis (Singles) 15
Ladies Volleyball 16

Division 3: Academics 17
Academic Testing 17
Speech & Drama 18
Expressive Reading 18
Poetry Recitation 18
Readers Theater 19
Composition 20
Essay Writing 20
Poetry Writing 20
Short Story Writing 20
Spelling 26
Checkers 29
Chess 29
GSBC Science and Engineering Fair 31

Division 4: Music 36
Individual Entries 37
Group Entries 37
Congregational Playing 37
Song Leading 37
Piano Examples 38
Song Leading Contest 46
Division 5: Design

Graphic Design 50
Art 51
Photography 52
Digital Photo Editing/Manipulation 53
Web Site Design 54
Needle and Thread (Ladies Only) 55
Tablescape Competition 57
GENERAL INFORMATION

Check-in will begin on Monday, November 14, 2016, at 12:00 p.m. in the Academic Building. Events will be scheduled throughout Monday, Tuesday and Wednesday. A detailed schedule will be provided upon registration and will be posted on the Fine Arts webpage. The championship basketball game will be held Wednesday morning.

- The competition is open to seventh through twelfth graders.
- Some of the athletic events will begin Monday morning.
- The final awards ceremony will be held at 2:30 p.m. on Wednesday.

Guidelines

1. The Athletic & Fine Arts Competition is designed for students in grades 7 – 12. Each participant must be enrolled as a full-time student. This competition is open to home school students. No student may represent any school or church other than his own. Younger students are not allowed to participate in this competition as individuals or as members of competing groups or teams.

2. Parents are welcome to attend. Otherwise, the campus is not an open campus during Fine Arts.

3. Each student must participate in at least two events.

3. Registration for this event is being handled by Leann Manley.

Leann Manley
Golden State Baptist College
3520 De La Cruz Boulevard
Santa Clara, CA 95054

(408) 988-8551, ext. 231
Fax: (408) 988-0108
Email: lmanley@gsbc.edu

Registration

- The registration fee is $30 per person. Late registration is $40 per person.
- No one will compete unless he has paid his registration fee.
- Registration is due Tuesday, October 18, 2016. NO EXCEPTIONS. Please use the registration forms provided. Payment is due with registration. Registration is required for participation.
- Registration fees include the following meals: Monday lunch and dinner, Tuesday lunch and dinner, and Wednesday lunch.
- If you have registered your school by Tuesday, October 18, there is no cost for chaperones. (We will still need to know how many are attending.) After October 18, there will be a charge of $30 for each sponsor.
- Each school will fill out one registration form for entrance. On this form, include school information and each individual student's information along with the events each student is entering. Students should not fill out individual forms if participating with a group.

Dress

Men: Men must have standard haircuts with hair off the ears, off the collar and out of the eyes. Beards are not permitted. Men must wear collared shirts and school slacks (such as Dockers). Men who are competing in the fine arts should wear a button shirt, tie, and long pants while competing. Men who are competing in athletic events will wear sport-appropriate attire spelled out in the individual contest requirements.

Ladies: Ladies must wear dresses or skirts, which are at least to the middle of the knee. Slacks, gaucho pants, or shorts are not permitted. Ladies may wear culottes for athletic events (walking shorts are not permitted). Ladies are not permitted to wear low necklines or see-through attire.
Sponsors
Sponsors should be adults who are approved by the school and/or church they represent, and they are required to abide by the dress code for participants.

Events
1. Students may compete in as many events as they can reasonably schedule. Students are required to enter at least two events.
2. Each student may only enter an event one time. Students may enter one time in each category in the music division.
3. Students are responsible for their own schedules. Participants who miss a scheduled event may be disqualified.
4. Any item submitted for an event is required to be completed in the 2016 calendar year. Items from previous GSBC competitions cannot be resubmitted.
5. There has to be a minimum of two entries (single or group) in order for the event to be held. The event will not be held when there are only two entries and one of them withdraws prior to the event. As a result, no awards will be given. Please keep in mind that it is not fair to a group who spends time preparing only to find out that they are not competing.

Judges
1. Judges should always be encouraging and give the participants the benefit of the doubt. For example, if a singer chose a song longer than the guidelines permit, the judge should assume the mistake was accidental; and the judge should very discreetly point out the penalty for failing to follow the guideline.
2. Judges are to keep their forms until every participant for an event has finished. Then they should double check scoring to ensure the best contestants have been ranked highest.
3. Judges should not comment about students to other students either before or after the participant has competed.
4. Every effort will be made to give a copy of the judges’ forms to the participants.
5. Judges will break all ties.

Awards
1. The best contestants in each category will receive medals.
2. Trophies will be awarded to the schools placing first, second and third in each major category. Points will be awarded according to this standard: 3 points for each first-place award, 2 points for each second-place award, and 1 point for each third-place award.
3. A trophy will be awarded for the school with the best overall performance in all the categories. Finishing first in any of the major categories is worth 3 points; finishing second in any of the major categories is worth 2 points; finishing third in any of the major categories is worth 1 point.
4. Ties will be broken based on the highest number of first places earned by the school or individual.
5. Individuals placing overall first, second and third-place will be recognized along with receiving a trophy. Individual competition points will be the sum of individual events and will be calculated utilizing the point system standard used for the overall competition. Group events with three or more competitors will not be counted towards the award.
2016 Competition Changes and/or Additions

All changes have been marked in red text in the PDF version of the guidelines.

1. The following competitions now have a maximum time limit: Bible Story Telling, Preaching, Expressive Reading, Poetry Recitation and all music competitions. Competitors will be stopped at the maximum time limit.

2. Three copies of the competitor’s outline are required to be submitted prior to competing for Bible Story Telling and Preaching. Failure to submit will result in immediate disqualification.

3. Academic Testing has a limit of 10 students per school per subject per division and students have to be pre-registered to compete.

4. Expressive Reading and Poetry Recitation are no longer divided into two divisions. Each school is limited to 10 competitors per school for each event.

5. The Music Division has been completely revised.
   a. Examples of piano playing levels have been provided.
   b. Congregational Playing competition has been added to the Music Division.
   c. Students competing in a music competition are required to bring completed judges’ sheets.

6. New competitions: Readers Theater (Speech and Drama), Tablescape (Design) and Ladies Dodgeball (Athletics)
DIVISION 1: BIBLE

Bible Bowl

1. The competition will be divided into two divisions: 7th – 9th grade, and 10th – 12th grade. Each school may enter only one team per division.
2. Each team must consist of four students.
3. Each team must name a captain. The captain will be the spokesperson for the team to give answers about which the team may confer. The captain will sit nearest the judge asking the questions.
4. The questions will be taken from anywhere in the Bible and will be of random difficulty.
5. The first person to ring the buzzer will have the opportunity to answer for his team. If the answer is correct, his team will be awarded one point. If the answer is incorrect, the other team will have the opportunity to answer the question.
6. Once the official administering the questions calls upon a contestant, he will have 10 seconds to answer.
7. Any help from the audience will nullify the question.
8. The first team to answer five questions correctly will win that round.
9. The competition will follow a double-elimination bracket. Each team will continue to compete until they have lost two games. A team that advances to the championship round with one loss will have to win two consecutive rounds in order to take first place.
10. All-star honors will be given based on individual performance. The score will be determined by tallying each player’s correct answers, subtracting the number of incorrect answers, and then dividing by the number of games played. (Answers about which the team has conferred will not be included in this score.) The top three performers will receive first-, second-, and third-place ribbons as individuals.
11. Each team must have an adult sponsor and provide cell phone contact information during the competition.

Bible Memory

1. This year, the book of Romans (KJV) will be used for memory work.
2. Each contestant will begin with Romans 1:1 and recite until he makes a mistake.
3. No prompting will be allowed, and pauses longer than 15 seconds will end the contestant’s recitation.
4. The winner will be the one who can perfectly recite the largest portion of the book.
Bible Story Telling – Ladies Only

1. Contestants will be divided by age groups: 7th – 9th grade, and 10th – 12th grade.
2. The time allowed will be from 7–10 minutes in length for 10th–12th grade and 5–7 minutes for 7th – 9th grade.
3. Contestants will be limited to the maximum time limit allowed for their age group. Contestants will be given a warning with a red flag when 30 seconds are remaining and a buzzer will sound at the maximum time limit signifying the competitor will be finished.
4. Contestants will be judged for content, biblical basis, clarity, logic, visuals, persuasiveness, spiritual impact and application, appearance, presentation, stage presence, vocal projection, and diction.
5. In this contest, the Bible story should be geared to a primary-age child (ages six and seven). The key to this competition is to use teaching methods geared towards this age group.
6. The assigned Bible story is the parable about Lazarus and the rich man found in Luke 16. Be sure to include the context of salvation with this passage.
7. Only the King James Version of the Bible may be used.
8. Ladies are expected to wear an outfit that would be appropriate for a Sunday school teacher. Clothes should be pressed and should fit well.
9. Three copies of the outline must be submitted before the contestant begins. This outline must be typed on 8 ½ x 11 sheet of paper in a twelve-point font.
10. The outline will be judged for neatness, clarity and logic.

Preaching – Men Only

1. Contestants will be divided by age group: 7th – 9th grade, and 10th – 12th grade.
2. Each sermon will be from 7 – 10 minutes in length for 10th – 12th grade and 5-7 minutes for 7th – 9th grade.
3. Contestants will be limited to the maximum time limit allowed for their age group. Contestants will be given a warning with a red flag when 30 seconds are remaining and a buzzer will sound at the maximum time limit signifying the competitor will be finished.
4. Contestants will be judged for content, biblical basis, clarity, logic, fervency, persuasiveness, spiritual impact, appearance, presentation, stage presence, vocal projection, and diction.
5. In this contest we are looking for preaching with a revival spirit, not a speech or an oration.
6. Only the King James Version of the Bible may be used.
7. Contestants are expected to wear a dark suit, a white shirt, a coordinating tie, and shoes that will hold a shine. Clothes should be pressed and should fit well. Shoes should be shined and should match the belt.
8. Three copies of the outline must be submitted before the contestant begins. This outline must be typed on 8 ½ x 11 sheet of paper in a twelve-point font.
9. The outline will be judged for neatness, clarity and logic.
## Preaching Contest

### Judging Form

**Contestant** ___________________________________________  **Grade** __________

**School** __________________________________________________________________________

**Text** ______________________________________________________________________________

**Sermon Title** ________________________________________________________________________

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Preaching</strong></td>
<td></td>
</tr>
<tr>
<td>Content (Biblical basis)</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Clarity and Logic</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Fervency</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Persuasiveness</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Spiritual Impact</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td><strong>Technical</strong></td>
<td></td>
</tr>
<tr>
<td>Appearance</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Presentation (Stage presence, voice projection, and diction)</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td><strong>Time Management</strong></td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td><strong>Outline</strong></td>
<td></td>
</tr>
<tr>
<td>Neatness</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Clarity and Logic</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td><strong>Three Copies</strong></td>
<td>1 2 3 4</td>
</tr>
</tbody>
</table>

**Judge’s Number** ________________  **Total:** ________________

**Comments:** ________________________________________________________________

________________________________________________________________________

________________________________________________________________________

Page 10
Bible Story Telling Contest
Judging Form

Contestant ___________________________________________ Grade ____________
School ____________________________________________________________________

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>Teaching</td>
<td></td>
</tr>
<tr>
<td>Content (Biblical basis)</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Clarity and Logic</td>
<td>1 2 3 4 5</td>
</tr>
<tr>
<td>Use of Visuals</td>
<td>1 2 3 4 5 6 7 8 9 10</td>
</tr>
<tr>
<td>Spiritual Impact and Application</td>
<td>1 2 3 4 5 6 7 8 9 10</td>
</tr>
<tr>
<td>Technical</td>
<td></td>
</tr>
<tr>
<td>Appearance</td>
<td>1 2 3 4</td>
</tr>
<tr>
<td>Presentation</td>
<td>1 2 3 4</td>
</tr>
<tr>
<td>(Animation, stage presence, voice projection, and diction)</td>
<td></td>
</tr>
<tr>
<td>Time Management</td>
<td>1 2 3 4</td>
</tr>
<tr>
<td>Outline</td>
<td></td>
</tr>
<tr>
<td>Neatness</td>
<td>1 2 3 4</td>
</tr>
<tr>
<td>Clarity and Logic</td>
<td>1 2 3 4</td>
</tr>
<tr>
<td>Three Copies</td>
<td>1 2 3 4</td>
</tr>
</tbody>
</table>

Judge's Number ____________________ Total: ____________________

Comments: ______________________________________________________________
___________________________________________________________
___________________________________________________________
___________________________________________________________

Page 11
DIVISION 2: ATHLETICS

Basketball Tournament

For details about the requirements for this tournament, please contact Bro. Kyle Boruff at (408) 988-8551, ext. 262. If you prefer, you may send him an e-mail at kboruff@gsbc.edu. Each team needs to bring both home and away uniforms.

Schedule

- Three game guarantee with a possibility of six games
- Three-point contest (Wednesday morning)
- Free throw contest (Wednesday morning)

Awards

- Tournament Champs
- Three-point winner
- Free throw winner
- Tournament MVP
- All-tournament team (5)
- Sportsmanship Award (Team)

Game Rules

- Four ten-minute quarters (running clock).
- Stopped clock last two minutes of each half (within 15 points or less).
- Championship game will be operated under standard high school rules and periods.
- Overtime will consist of one four-minute period (running clock).
- 35-second shot clock.
- First three games determine bracket seeding.
Dodgeball Tournament

- Matches will be decided using a "best-of-five" game format in which the first team to win three games will be declared the winner.
- Each game will be three minutes in length.
- Each team will play two matches.
- One timeout per match is allowed.
- No one player may sit out two consecutive games.
- Each school is limited to one team.
- NEW: We will have both a men's and a ladies' competition.

Rules

1. The game shall be played between two teams of six players. Substitutes may enter the game only during timeouts or in the case of injury.
2. The object of the game is to eliminate all opposing players by getting them "OUT." This may be done by:
   a. Hitting an opposing player below the shoulders with a thrown ball. *(If a player ducks, and this is clearly the cause for the player being hit above the shoulders, the player is out and the throw is legal.)*
   b. No head shots. Penalty: player will be declared out.
   c. Catching a ball thrown by your opponent before it touches the ground.
   d. Causing an opponent to drop a live ball as a result of contact by another thrown live ball (usually occurs when a ball is being used to block a thrown ball. *Ball is considered "live" until it touches the ground after being thrown.*
   e. Players who are called out must drop the ball. The ball cannot rolled, passed, or thrown to another teammate.
   f. An opposing player stepping out of bounds.
3. Games begin by placing the dodgeballs along the center line. Players then take a position behind their end line. Following a signal by the official, teams may approach the centerline to retrieve the balls. This signal officially starts the contest.
4. Rush Rule:
   a. At the opening rush, every ball must first be taken back beyond the attack line and into the team's backcourt before it may be legally thrown at an opponent.
   b. Each team will grab the three dodgeballs to their right on the center line.
5. The first team to legally eliminate all opposing players will be declared the winner.

Rule Enforcement

1. Rules will be enforced primarily by the "honor system."
2. Players will be expected to rule whether or not a hit was legal or whether they were legally eliminated.
3. The field monitor’s responsibility will be to rule on any situation in which teams cannot agree. THE FIELD MONITOR'S DECISION IS FINAL – NO EXCEPTIONS.

Boundaries

1. During play, all players must remain in the boundary lines.
2. A player shall not:
   a. Have any part of his body on or over the sideline.
   b. Enter or re-enter the field.
   c. Have any part of his body cross the center line and contact ground on his opponents' side of the court.
Penalty: player will be declared out
Punt, Pass and Kick Competition (Men Only)

The punt, pass and kick will be divided into two divisions:
Division I, Grades 7 – 9, and Division II, Grades 10 – 12.

1. Each participant is allowed one punt, one pass and one placekick as part of his competition.
2. Scores are based on both distance and accuracy. For example, if a participant passes the ball 100 feet, but the ball lands 30 feet to the right of the measuring tape, the final score is calculated by deducting 30 from 100, for a final score of 70. Scores are based on exact feet and inches (partial inches are rounded to nearest inch). No participant receives a negative score, but he may receive a score of zero.
3. A participant’s final score is his cumulative total for the three individual events. For example, if the participant scores 40 for punting, 60 for passing and 22 for kicking, the participant’s final score would be 122.
4. If a participant goes over the line prior to or before releasing or making contact with the ball, he is penalized five feet. The only exception is in kicking, where a participant may go over the line without penalty, provided the tee is placed on or behind the line.
5. There is no violation if the kicking tee is kicked with the football during the kicking event.
6. Scores are determined from where a participant’s punt/pass/kick first makes contact with the ground. Bounces or rolls do not add to the score.
7. If a participant tries to punt, pass or kick and misses the ball completely, it does not count as an attempt, and another attempt is allowed.

Softball Throw (Men Only)

The softball competition will be divided into two divisions:
Division I, Grades 7 – 9, and Division II, Grades 10 – 12.

1. The softball throw is designed to measure distance and accuracy.
2. Participants will be allowed 3 throws. All three throws must be taken consecutively.
3. Participants will throw the softball as far as possible, down the marked line. The distance away from the line (right or left) will be measured and deducted from the total distance of the throw.
4. Contestants will throw the 12” balls; softballs will be provided.
**Men’s Table Tennis (Singles)**

_The table tennis competition will be divided into two divisions: Division I, Grades 7 – 9, and Division II, Grades 10 – 12._

**Rules**

1. Schools will only be allowed four competitors per division for this event. Our suggestion is to have a tournament at your school prior to the competition.

2. Unless otherwise stated below, all rules of the USA Table Tennis Association will be observed. These rules are available online at [http://www.usatt.org/rules/index.shtml](http://www.usatt.org/rules/index.shtml)

3. Apparel: All men should wear Docker-style pants with a collared shirt. Shirts must be tucked in at all times. Tennis shoes will be allowed. Shorts, sweat pants, warm-up pants, jeans, t-shirts, tank tops, necklaces, earrings and watches will not be allowed.

4. The racket may be any commercially produced paddle with rubber sheets. The rubber sheets must completely cover the side or sides being used to strike the ball. There can be no holes or damaged portions on the rubber sheets. (Sandpaper, cloth, or bare wooden surfaces are not allowed.) Players are to provide their own rackets.

5. The choice of ends and the right to be server or receiver in the first game of every match shall go to the youngest player, provided that, if he chooses the right to be server or receiver, the other player shall have the choice of ends, and vice versa. Following the first game, the players then switch sides, and the first server of the first game becomes the first receiver of the second game. If a third game is required, the procedure will be the same as the first game.

6. Because of a limited time schedule, warm-up may be no longer than two minutes.

7. The match judge will determine unsportsmanlike conduct. A verbal warning will be given before the first penalty. Penalties are as follows: Penalty one: Lose game. Penalty two: Lose match. Penalty three: disqualification from further competition.

8. A game shall consist of 11 points in all preliminary games up to the quarterfinals. From the quarterfinals on, a game shall consist of the standard 21 points. If the game becomes tied at 10 or 20 points, the winner of the game shall be the player who first wins two points more than his opponent.

9. A match shall consist of the best of two of three games to the score of 11 in all preliminary games up to the quarterfinals. All preliminary games are in a single elimination format. From the quarterfinals on, a match shall consist of the best two of three games to the score of 21. Losers of the quarterfinal matches will go into another bracket to determine places.

10. Coaching will not be permitted during a match or game. Play should be continuous.

11. In the final match, play should also be continuous throughout, except that either opposing player is entitled to claim a repose period of not more than five minutes duration between the second and third games of a three-game finals match. Any other circumstance requiring a delay in play, be it injury, equipment problem, or other, shall be considered and ruled on by the Chief Judge.

12. Failure to play during posted first, second and third round time frames will result in disqualification.

**Ladies’ Table Tennis (Singles)**

The rules for this event are the same for the men’s table tennis competition, except the apparel requirements. Ladies shall follow the previously stated general guidelines for dress for an athletic event found on page 6.
Ladies Volleyball

Tournament

- Matches are best of three games.
- First two games will determine seeding for brackets.
- See tournament bracket for playoff schedule.

Game Rules

- National Federation Rules. Rally Scoring
- Knee-length culottes must be worn—no walking shorts. Culottes must be full, loose fitting, and have the appearance of a skirt. When in an upright standing position, culottes must be below the knee.
- Teams not playing will act as linesmen.

Individual serving competition

1. Two players per team (max.)
2. Each player gets 10 serves.
3. Players have 3 minutes to complete their serves.
4. Serves can be underhand or overhand
5. Underhanded serves = 1 x Pts on court
6. Overhanded serves = 2 x Pts on court
   Example: -Over handed serve lands within the 3pt zone = 6 pts. Underhanded serve lands within the 3pt zone = 3 pts.
7. At the end of the competition, tied scores, will result in a five-serve playoff between the players.

Awards

- Tournament 1st-, 2nd-, and 3rd-place team trophies
- All-tournament team (six players) trophies
- Tournament MVP Trophy
- Sportsmanship Trophy
- Serving Competition Trophy (1st, 2nd, and 3rd place)
DIVISION 3: ACADEMICS

Academic Testing

- The competition will be divided into two divisions: Division I, Grades 7 – 9, and Division II, Grades 10 – 12.
- Each school is limited to a maximum of ten students per division competing per subject.
- Participation is limited to those who have pre-registered for this event.
- Tests will be offered in the following areas: Math, Science, U.S. History and English grammar.
- Participating students should allow 30 minutes per test during the day for academic testing.
- Please bring at least two sharpened number 2 pencils to the testing room.

Testing Rules

1. Only students taking the test are allowed in the room.
2. Once the test begins, no one is allowed to leave the room.
3. Once a participant leaves the room, his test is finished.
4. All bags should be left in the front of the room and may be claimed when exiting the room.
5. Cell phones should be turned off and left in purse or pocket.
Speech & Drama

General Guidelines

1. Contestants in speech and drama should carry themselves with dignity. It is acceptable for contestants to wear their school uniforms for their performance, as long as the uniform is neat and clean. Please refrain from wearing sweatshirts, sloppy overcoats or any attire with writing on the front. Uniforms (such as basketball and cheerleading) are only permitted if there is a scheduling conflict. Please contact the event coordinator, prior to your performance, if you have a question regarding this guideline. Not following these guidelines could result in a loss of points for the contestant.

2. Contestants should approach the platform with confidence, establish eye contact, and wait for the judges to give them the approval to begin their presentation.

3. Establishing a rapport with the audience through good eye contact is essential. Contestants should avoid seeming stiff or uneasy with their audience, and they should not look nervously at various items as though they are trying to avoid conveying their message.

4. Speakers should not slouch, but their posture should not convey rigidity. Their gestures should be natural and should not appear contrived or unnaturally theatrical.

5. Speakers should speak clearly, and, they should project their voices well by good use of the diaphragm.

6. Contestants must realize that being thoroughly familiar with their subject is a necessary prerequisite for public speaking.

7. There must be a minimum of three contestants competing in each category. If fewer than three, the category will be closed and no competitions will take place in that category.

8. Contestants should be sure their piece is performed in the correct category. Points will be substantially reduced if a contestant presents his piece in the wrong category.

9. Contestants must score 85 or above to receive a first-place award.

10. During the actual performance no contestant is not allowed to have any “coaching” or help on their piece from anyone. Only the judges can give assistance. Failure to adhere to this could result in disqualification or a possible reduction in points.

Expressive Reading

1. This competition will be judged as a whole and not by divisions.

2. Each school is limited to 10 competitors for this event.

3. Three typed copies of the work must be submitted to the judges at the time of the competition.

4. For the expressive reading, the contestant may choose any spiritual, patriotic, or historical passage and recite it to the audience. No selections may be used if they convey improper worldly influences. If there is a question about the appropriateness of a selection, the Event Sponsor should be contacted before the competition begins.

5. The performer may wear a costume, but no props or pieces of furniture are allowed.

6. Time limit is four to five minutes for expressive reading. Students will be stopped at five minutes.

Poetry Recitation

1. This competition will be judged as a whole and not by divisions.

2. Each school is limited to 10 competitors for this event.

3. Three typed copies of the poem must be submitted at the time of the competition; copies must include the source.

4. The selection that is recited must be spiritual, patriotic, or historical; no selections may be used that contain improper worldly influences. If there is a question about the appropriateness of a selection, the Event Sponsor should be contacted before the competition begins. The selection must be a minimum of eight stanzas. No free verse will be allowed.

5. Time limit is four to five minutes for poetry recitation. Students will be stopped at five minutes.
Readers Theater

Reader's Theater is defined as the reading of a script by a group as opposed to acting it out. It was developed as an efficient and effective way to present literature in dramatic form.

- The competition will be divided into two divisions: Division I, Grades 7 – 9, and Division II, Grades 10 – 12.
- Time Limit: 6 to 10 minutes.
- Group Size: 3 to 6 people
- Each school is limited to one group per division.

Details:
1. Scripts are in folder (all the same color) and are either held or placed on a music stand in front of the performer.
2. Performers may wear simple uniform clothing such as wearing the same color.
3. Performers sometimes face the audience when their character is on stage and turn their back to the audience when their character is off stage.
4. You may add simple props.
5. Each character may wear a representative item of clothing to help represent their character. For example: a hat or a scarf.
6. The use of make-up with the idea of representing their character is allowed but should remain simple.
7. Musical background or sound effects are allowed.
8. Research will give additional ideas to help with your group’s overall presentation.

Suggestions:
1. Do not choose a story that is mostly narration.
2. Do choose stories that have several speaking parts with ample dialog.
3. Stories may be edited.
4. Many stories can be scripted and adapted to Reader’s Theater.

Judging Criteria:
- Quality of Selection
- Staging
- Movement
- Characterization
- Performance
- Overall Effectiveness
- Time
Composition

Themes for all original compositions may be sacred, patriotic, or historical. In no case should an unbiblical or worldly theme be used.

Essay Writing
1. The essay must be the original work of the student.
2. The essay must be accompanied by an outline.
3. Plagiarism of any kind disqualifies the entry.
4. Each contestant may submit only one essay.
5. Each essay should have a main idea that is supported by at least three main points.
6. Each essay must be at least 500 words, but no more than 700 words.
7. The essay must be typed and presented doubled-spaced on plain white paper. There should be a one-inch margin on all sides. If the contestant uses a computer, he should use a twelve-point font similar to Times or Garamond. Elaborate fonts or special effects with the fonts are not permitted.
8. Three copies of each essay must be brought to the competition, and each essay should have a title page that includes the student's name, the school name, and the school address. A sample title page has been provided.
9. The grammar and mechanics of the essay will be considered in the evaluation of each work.

Poetry Writing
1. The poem must be the original work of the student.
2. Plagiarism of any kind disqualifies the entry.
3. Each contestant may submit only one poem.
4. The poem must be typed and presented doubled-spaced on plain white paper. There should be a one-inch margin on all sides. If the contestant uses a computer, he should use a twelve-point font similar to Times or Garamond. Elaborate fonts or special effects with the fonts are not permitted.
5. The poem must be at least eight lines long, but not longer than thirty-two lines.
6. Three copies of each poem must be brought to the competition, and each poem should have a title page that includes the student's name, the school name, and the school address. A sample title page has been provided.
7. The grammar and mechanics of the poem will be considered in the evaluation of each work.
8. Poems written in free verse will not be accepted.

Short Story Writing
1. The short story must be the original work of the student.
2. Plagiarism of any kind disqualifies the entry.
3. Each contestant may submit only one short story.
4. Each short story should present a compelling, believable story that is brought to a satisfactory conclusion.
5. Each story must be at least 800 words long, but no longer than 1,200 words.
6. The short story must be typed and presented doubled-spaced on plain white paper. There should be a one-inch margin on all sides. If the contestant uses a computer, he should use a twelve-point font similar to Times or Garamond. Elaborate fonts or special effects with the fonts are not permitted.
7. Three copies of each short story must be brought to the competition, and each short story should have a title page, that includes the student's name, the school name, and the school address. A sample title page has been provided.
8. The grammar and mechanics of the short story will be considered in the evaluation of each work.
Composition Title Page Information

Each entry must include a title page with the following information and format:

- Use a 12-point font from either the Times or Garamond family.
- Double-space and center all lines. Do not use additional space before or after lines.
- The top margin must be set at TWO inches. All other margins are one inch.
- The first line of the title page is the location at which the competition takes place, e.g.

  GOLDEN STATE BAPTIST COLLEGE

- Skip lines two and three.
- The fourth line of the title page presents the title of the work submitted, e.g.

  THE ROAD NOT TAKEN

- Skip lines five and six.
- The seventh and eighth lines includes the category, competition name and year, e.g.

  A POEM SUBMITTED TO
  THE 2010 FINE ARTS, ATHLETICS, AND ACADEMICS COMPETITION

- Skip lines nine and ten.
- The eleventh and twelfth lines indicate the author, e.g.

  BY
  ROBERT FROST

- Skip lines thirteen and fourteen.
- The final lines indentify the author’s school, church, and school address, e.g.

  NEW ENGLAND BAPTIST ACADEMY
  FIRST BAPTIST CHURCH OF BOSTON
  110 COMMONWEALTH AVENUE
  BOSTON, MA 02116
THE ROAD NOT TAKEN

A POEM SUBMITTED TO

THE 2010 FINE ARTS, ATHLETICS, AND ACADEMICS COMPETITION

BY

ROBERT FROST

NEW ENGLAND BAPTIST ACADEMY
FIRST BAPTIST CHURCH OF BOSTON
110 COMMONWEALTH AVENUE
BOSTON, MA 02116
## Essay Writing Judging Form

<table>
<thead>
<tr>
<th>Contestant:</th>
</tr>
</thead>
<tbody>
<tr>
<td>School:</td>
</tr>
<tr>
<td>Essay Title:</td>
</tr>
</tbody>
</table>

Pre-requisites [Essays that do not meet the required guidelines below will not be judged.]

<table>
<thead>
<tr>
<th>3 Copies</th>
<th>Title Page</th>
<th>Double spaced</th>
<th>1 inch margins</th>
</tr>
</thead>
<tbody>
<tr>
<td>White Paper</td>
<td>12 pt Garamond or Times</td>
<td>Outline</td>
<td>500-700 words</td>
</tr>
</tbody>
</table>

### I. Content [0-30 points]

<table>
<thead>
<tr>
<th>A. Thesis: <em>(is there a thesis, is it stated with clarity and precision?)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>B. Evidence and Examples: <em>(is the thesis supported with adequate evidence?)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>C. Logic and Analysis: <em>(are arguments logical, accurate, and effective, is the thesis proven?)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

### II. Organization (0-30 points)

<table>
<thead>
<tr>
<th>A. Outline: <em>(does the outline establish a logical sequence of ideas?)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>B. Adherence to outline: <em>(does the essay follow the outline)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>C. Flow: <em>(do introductions, transitions, summaries, etc. flow in an orderly manner?)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

### III. Language and Style (0-40 points)

<table>
<thead>
<tr>
<th>A. Grammar, spelling &amp; punctuation: <em>(subtract 1 point for each error up to 20 points)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-4</td>
<td>5-9</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>B. Vocabulary <em>(i.e. words that are mature, effective, and appropriate)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>C. Style: <em>(does the author demonstrate creativity and/or originality?)</em></th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2</td>
</tr>
</tbody>
</table>

Comments:

<table>
<thead>
<tr>
<th>Total</th>
</tr>
</thead>
</table>

---
# Poetry Judging Form

<table>
<thead>
<tr>
<th>Contestant:</th>
<th>Judge Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>School:</td>
<td></td>
</tr>
<tr>
<td>Poem Title:</td>
<td></td>
</tr>
</tbody>
</table>

### Pre-requisites
Poems that do not meet the required guidelines below will not be judged.
- 3 Copies
- Title Page
- Double spaced
- White Paper
- 12 pt Garamond or Times
- 8-32 Lines

### I. Structure
Assign 0-10 points in each of the following categories based on both consistency and complexity for a total of 40 points.

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>A. What is the poem’s meter? (e.g. iambic pentameter, trochaic tetrameter, etc.)</td>
<td></td>
</tr>
<tr>
<td>B. What is the form? (Indicate either number &amp; type of stanzas (3 tercets) or poetic form. (sonnet).)</td>
<td></td>
</tr>
<tr>
<td>C. Identify the rhyming pattern (aabb, abba) or verify blank verse</td>
<td></td>
</tr>
<tr>
<td>D. What is the poem’s message or meaning? (what does the reader take away from the reading?)</td>
<td></td>
</tr>
</tbody>
</table>

### II. Language (0-30 points)

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>A. Use of literary devices of sight and sound (allusion, anaphora, chiasmus, parallelism, etc.)</td>
<td>0 2 5 7 10</td>
</tr>
<tr>
<td>B. Use of imagery (i.e. wording that invokes the senses or produces mental pictures)</td>
<td>0 2 5 7 10</td>
</tr>
<tr>
<td>C. Use of tropes (e.g. metaphor, metonymy, personification, allegory, etc.)</td>
<td>0 2 5 7 10</td>
</tr>
</tbody>
</table>

### III. Message (0-30 points)

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>A. Is it accurate? (i.e. is it honest and free of any error - grammatical, historical, doctrinal, etc.)</td>
<td>0 2 5 7 10</td>
</tr>
<tr>
<td>B. Is it unambiguous? (i.e. is the message clear and consistent? Does it have unity?)</td>
<td>0 2 5 7 10</td>
</tr>
<tr>
<td>C. Is it instructive? (i.e. does it artistically reveal a truth, or propagate a virtue?)</td>
<td>0 2 5 7 10</td>
</tr>
</tbody>
</table>

### Comments:

### Total

---

Page 24
<table>
<thead>
<tr>
<th>Contestant:</th>
<th>Judge Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>School:</td>
<td></td>
</tr>
<tr>
<td>Essay Title:</td>
<td></td>
</tr>
</tbody>
</table>

Pre-requisites [Stories that do not meet the required guidelines below will not be judged.]

<table>
<thead>
<tr>
<th>3 Copies</th>
<th>Title Page</th>
<th>Double Spaced</th>
<th>1 inch margins</th>
</tr>
</thead>
<tbody>
<tr>
<td>White Paper</td>
<td>12 pt Garamond or Times</td>
<td>Appropriate Subject</td>
<td>800-1,200 words</td>
</tr>
</tbody>
</table>

I. Elements of Fiction [0-40 points]

<p>| | | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>A. Plot: (what’s the story about, does it capture attention and maintain interest?)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
<tr>
<td>B. Characters: (how believable are they, how do they develop as the plot unfolds?)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
<tr>
<td>C. Point of View: (how is the story told, is it clear and consistent?)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
<tr>
<td>D. Setting: (where and when does the story take place, is there unity?)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
</tbody>
</table>

II. Elements of Language (0-40 points)

<p>| | | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>A. Grammar, spelling &amp; punctuation: (subtract 1 point for each error up to 10 points)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
<tr>
<td>B. Vocabulary (i.e. words that are mature, effective, and appropriate)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
<tr>
<td>C. Dialogue (how does it contribute to the development of the characters?)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
<tr>
<td>D. Description (e.g. language that invokes the senses or produces mental pictures)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
</tbody>
</table>

III. Organization and Style (0-20 points)

<p>| | | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>A. Organization: (does the story flow in an orderly, well thought out manner?)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
<tr>
<td>B. Style: (does author have an elegant style, are old themes presented in new ways?)</td>
<td>0</td>
<td>2</td>
<td>5</td>
<td>7</td>
<td>10</td>
</tr>
</tbody>
</table>

Comments:

Total
Spelling

The spelling competition will be divided into two divisions: Division I, Grades 7 – 9, and Division II, Grades 10 – 12.

Guidelines

1. All contestants must be dressed modestly and appropriately. (Please refer to the competition dress guidelines for non-athletic competitions.) Any contestant who does not abide by the dress code will be disqualified.

2. Each contestant will be given a piece of paper and assigned a desk. GSBC will provide pencils or pens. The judge will give at least two practice words before the competition officially begins. The judge will pronounce each word twice and use it in a sentence. The contestants will then write the word.

3. Each contestant must write all the words given. Following the final word, the judge will collect all papers. Winners will be selected according to accuracy. The contestant who spelled the most words correctly will be the winner.

4. A sample list of words is provided by GSBC. When words are taken from this list, they must be spelled exactly as they appear on the published list. Alternate or British spellings will not be allowed. When other words are used, they will be taken from Merriam Webster’s Collegiate Dictionary, 11th Edition, and the preferred spellings of the dictionary will be used.

5. In the event of a tie, a list of tie-breaking words will be given in another session.

6. The spelling words are included in the Competition Guidelines, but contestants may also obtain the official list of spelling words by contacting the Fine Arts & Athletic Competition coordinator at Imanley@gsbc.edu. The list is also published on the Fine Arts & Athletic webpage.
abashed  basilica  columnist  dispel  excuse  goldfish
absurd  bawl  commandeer  dizzy  eyebrow  gossamer
acetone  beagle  commodious  documentary  festooned  granola
acoustic  bedrock  concatenate  dough  field  gratis
acquiesce  beret  conglomerate  down  five  grumbling
acre  beverage  connect  dozen  flattery  guardian
adhesion  bewilder  contentious  drench  fondant  gusto
albumen  bonkers  copycat  dress  guttural
alfresco  boycott  corollary  dwindled  habits  guttural
aloha  braille  corsair  ecclesiastic  hammock  habits
alpaca  broom  cough  echelon  heft  hegemony
alternate  brunch  coward  eerily  hefty
anemone  buoyancy  cozen  effusive  hinge
anorak  caftan  cranney  electrode  hodgepodge
appositive  calico  crumb  eleemosynary  hubris
approximate  candy  cumulus  emerald  impervious
arboreal  canopy  curbew  entertain  imposter
astronaut  carmel  currwy  enunciate  impostor
atlas  carnival  currries  epoxy  impulse
atomic  caylo  cyberspace  erase  inclement
atrich  casserole  cyclone  error  infrastructure
attic  catalog  cylindrical  escarpment  inimical
augment  catalogue  cymbals  esoteric  insouciance
auriferous  deciduous  decor  espadrille  intelligible
autumn  dessertification  desiccate  estplanade  irloquois
avocado  chipotle  desertification  esquivalence  interlocutor
badger  chortle  desiccate  everglades  intelligible
balderdash  ciao  diagonal  exam  jargon
balker  clutch  diametrically  excursion  jersey
banquet  coffee  difficult  fake  jargon
barrel  collude  diploma  far  jargon
barter  collude  diploma  far  jargon
Checkers

- GSBC will provide a board and a set of checkers.
- All contestants must abide by the dress code for non-athletic events.
- Schools will be allowed only four competitors for this event. Our suggestion is to have a tournament at your school prior to the competition.
- Failure to play during posted first, second and third round time frames will result in disqualification.

The object of the game is to capture all of an opponent's men or to reduce him to immobility. The loser is the first person that loses all of his men, or is blocked and unable to move any of his remaining men.

Rules:

1. Black has the first move. The youngest player will receive black.
2. Any piece that is touched by a player during his turn must be moved if possible; if a playable piece is moved over any angle of the square, the move must be completed in that direction.
3. There is a time limit of three minutes per move unless a player is confronted with a compulsory move in only one direction; and then the time limit is one minute.
4. All jumps must be completed. If a player makes a move contrary to this rule, he must take back his move and complete the compulsory jump.
5. Checkers is a one-game elimination event. At the discretion of the judges, in the quarter, semifinal, and final matches, contestants may be asked to play a best two out of three match.
6. Competitors must be available to play during their designated time slot. If the contestant is not available, he will forfeit his match.

Chess

- GSBC will provide a board and chess men.
- All contestants must abide by the dress code for non-athletic events.
- Schools will only be allowed four competitors for this event. Our suggestion is to have a tournament at your school prior to the competition.
- Failure to play during posted first, second and third round time frames will result in disqualification.

Object of Play – The game is won by capturing the opponent’s king. The capture is never consummated; when a king is attacked and cannot escape, he is said to be “checkmated” and the game ends. A game may end by the resignation of the other contestant if he realizes that he cannot escape eventual defeat.

Drawn Games – A game may be discontinued as a draw for any one of the following reasons: stalemate; perpetual check; agreement by either parties; or the 50-move rule.

Note: The 50-move rule may be called at any time, but it is immediately canceled if any piece is captured or if a pawn is moved.

Rules:

1. White moves first, and the younger player will have first choice of white or black.
2. A player may not touch a piece without the consent of his opponent unless he intends to play that piece.
3. Each move has a four-minute time limit. Time is called at the end of three minutes. At four minutes, a player must forfeit the game.
4. A player may not disturb his opponent or allow spectators to do so. There shall be no talking by players or spectators in the competition area.
5. Chess is a one-game elimination event. At the discretion of the judge, players may be asked to play a best two out of three matches for the quarter, semifinals, and finals.

6. A competitor must be available to play during his designated time slot. If the contestant is not available, he will forfeit his match.
GSBC Science and Engineering Fair
Rules and Procedures

Minimum Quality Standards

Find your project type from the list below, and review the minimum requirements for project acceptance. In addition to the requirements below, each project needs to have a display, abstract, and project notebook. Make sure that the information described in the requirements list is included in your notebook.

Science Project
1. The subject must define a testable question that begins with "Why is there an" or "What is the" effect of a change in X on Y? (For example, “What is the effect of a change in the amount of sunlight on the growth of tomato plants?”)
2. Provide a bibliography that includes references from your literature research.
3. The hypothesis should be based on your library research and knowledge. A hypothesis is your best estimate of what will happen.
4. The project must include experimental design:
   • Define a control (a "standard" group) to which all test groups will be compared.
   • Define test groups where only one variable differs from the "control" group.
   • Define the measurable endpoint(s).
   • Each test group should contain a minimum of three objects being tested (seed, plant, rat, etc.)
   • Plan to change only one variable in each test cycle. However, change the variable in several ways (several concentrations of a chemical, several temperatures, several time points, etc.).
   • Repeat the test more than once to see if your results are reproducible.

Engineering Project
1. Clearly define the problem the project will solve.
2. Provide a bibliography that includes references from your literature research.
3. List design criteria and design constraints.
   a. Physical and functional characteristics of the design (shape, weight, etc).
   b. Design limitations (cost, time, available materials, etc).
4. Clearly state success criteria. What will you measure to see if your design "worked"?

Product Testing Project
1. Clearly identify what kind of item (soap, fabric, etc.) you plan to test.
2. Define a test group of at least four similar items.
3. Include test criteria that:
   a. Define what will be measured.
   b. Describe how you will take measurements.
   c. Report measurements in metric units, when possible.
   d. Define criteria for “the best” (cleanest, largest, coldest, etc).
   e. Repeat the test more than once to see if your results are reproducible.

Demonstration
A demonstration shows or explains how something works. Demonstration projects are not permitted.
Science Project Display Rules

4. Exhibit size cannot exceed 30 inches (76 cm) deep, front to back; 48 inches (122 cm) wide, side to side; and 108 inches (274 cm) high, floor to top.

5. Your abstract, notebook, and any other materials should be displayed with your project.

6. UNACCEPTABLE FOR DISPLAY (use photos or drawings instead):
   - All liquids, including water
   - Human or animal food (e.g., popcorn, M&Ms, etc.)
   - Living organisms (including plants, fungi, and bacteria)
   - Soil or waste samples, toxic waste samples
   - Dried plant materials
   - Taxidermy specimens or parts
   - Preserved vertebrate or invertebrate animals or their parts
   - Human/animal parts or body fluids (blood, urine)
   - Laboratory/household chemicals
   - Batteries with open-top cells
   - Poisons, drugs, controlled substances, hazardous substances or devices (for example: firearms, weapons, ammunition, reloading devices, model rockets)
   - Dry ice or other sublimating solids (solids which vaporize to a gas without passing through a liquid phase)
   - Sharp items (for example: syringes, needles, pipettes, knives)
   - Any flames, open or concealed, or highly flammable materials
   - Gases or empty tanks that previously contained combustible liquids or gases, including butane and propane

7. DISPLAY SAFETY REQUIREMENTS: Proper attention to safety is expected of all participants, including compliance with the following requirements:
   - No operation of Class III or Class IV lasers or hand-held laser pointers of any power.
   - No operation of unshielded belts, pulleys, chains, or moving parts with tension or pinch points.
   - Any exhibit producing temperatures that could cause physical burns must be adequately insulated.
• Properly fasten all wiring. Nails, tacks, or unshielded staples are not acceptable.
• Students requiring 120 or 220 Volt A.C. electrical circuit must provide a UL-listed 3-wire extension cord which is appropriate for the load and equipment.
• Electrical power supplied to projects and, therefore, the maximums allowed for projects is 120 or 220 Volt, A.C., single phase, 60 cycles.
• All electrical connectors, wiring, switches, extension cords, fuses, etc. must be UL-listed and must be appropriate for the load and equipment. Connections must be soldered or made with UL-listed connectors. Wiring, switches, and metal parts must have adequate insulation and over-current safety devices (such as fuses) and must be inaccessible to anyone other than the competition participant. Exposed electrical equipment or metal that may possibly be energized must be shielded with a non-conducting material or with a grounded metal box to prevent accidental contact.
• Wiring that is not a part of a commercially available UL-listed appliance or piece of equipment must have a clearly visible fuse or circuit breaker on the supply side of the power source and prior to any project equipment.
• There must be an accessible, clearly visible on/off switch or other means of disconnect from the 120 volt power source.
• At its discretion, Golden State Baptist College may restrict the operation of the project, or exhibition of specified items, to the time of judging only. Failure to follow these restrictions can result in project disqualification after judging is completed.
• Golden State Baptist College will disqualify any exhibit which, in its opinion, does not comply with all preceding Project Display Rules.

Loss or Damage

• Golden State Baptist College assumes no responsibility for loss or damage to any project or project part. Valuable items should be simulated or removed when the student is not present at his/her project.
• Projects not removed by appropriate deadlines will be destroyed.
## GSBC Science and Engineering Fair - ABSTRACT

**THE ABSTRACT IS A REQUIRED PART OF YOUR PROJECT**

You should bring at least seven copies of your abstract with you when you come to the Competition. All copies should remain on display with your project during the Competition. You will want others to give to the judges. Your abstract should be written after you finish your research and experimentation and should include:

- Your project title
- The full name(s) of all team members
- Your school name
- The purpose of your project
- Your hypothesis or evaluation criteria
- A brief statement about the procedures and equipment you used
- Your results (analysis of data)
- Your conclusions

You must use this form. Your abstract should be less than 500 words, and it should fit within the lines on this form. Type or print neatly using 10- or 12-point black type. Single space throughout. Center your project title, your name(s) and school.
**Science Fair Judging Sheet**

*Students: Carefully PRINT the appropriate information in the shaded area, and present one form to each judge.*

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
<th>Score</th>
<th>Score</th>
<th>Score</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Problem/Hypothesis</strong></td>
<td>2</td>
<td>4</td>
<td>6</td>
<td>8</td>
<td>10</td>
</tr>
<tr>
<td>Problem is new/different/meaningful/researched.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hypothesis is testable</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Experimental Design/Procedure</strong></td>
<td>4</td>
<td>6</td>
<td>10</td>
<td>12</td>
<td>15</td>
</tr>
<tr>
<td>Procedure is appropriate and thorough. Steps of procedure are listed and sequential. Safety issues have been addressed.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Variable and Controls</strong></td>
<td>2</td>
<td>4</td>
<td>6</td>
<td>8</td>
<td>10</td>
</tr>
<tr>
<td>Variables have been identified.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Controls, when appropriate, are in place.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Data Collection</strong></td>
<td>2</td>
<td>4</td>
<td>6</td>
<td>8</td>
<td>10</td>
</tr>
<tr>
<td>Proper use of metric system.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Adequate number of trials/adequate sample size</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Analysis</strong></td>
<td>4</td>
<td>6</td>
<td>10</td>
<td>12</td>
<td>16</td>
</tr>
<tr>
<td>Conclusions supported by data. Sources of error have been considered.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Appropriate use of photos/charts/graphs to display data. Attempts have been made to answer &quot;why&quot; and &quot;how&quot;</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Visual Display</strong></td>
<td>2</td>
<td>4</td>
<td>6</td>
<td>8</td>
<td>10</td>
</tr>
<tr>
<td>Board is neat, attractive, and creative.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Spelling and grammar are correct.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Graphs/charts are properly labeled.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Level of Difficulty/Creativity</strong></td>
<td>4</td>
<td>6</td>
<td>10</td>
<td>12</td>
<td>15</td>
</tr>
<tr>
<td>Problem is conceptually intricate/requires extra effort/involves a creative approach.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Comments:**
**DIVISION 4: MUSIC**

**Rules:**

1. Selections for both vocal **and** instrumental competitions must be sacred. In the vocal portion, we are looking for song selections that have a revival spirit and lyrics with a strong Biblical message for the local New Testament church. Songs should not borrow stylistically from contemporary Christian or secular music in their melodies, rhythms, and/or vocal techniques. Failure to follow these guidelines may result in disqualification.

2. Performers in all categories may present only one piece.

3. There is a five-minute time limit for all selections. (Exception: orchestra)

4. There is a nine-minute time limit for orchestra selections.

5. Two legal copies of the music must be provided to the judges for all music events. A legal copy is (a) a purchased copy of the selection, or (b) a written notice from the copyright holder granting permission for a photocopy to be used. Contestants **SHOULD NOT** provide additional (illegal) photocopies for the judges’ convenience. In addition, the music should reflect exactly what is being performed. **Any improvisation must be notated accordingly in the music.**

6. When contestants arrange their own works using pre-existing copyrighted songs (such as “God Bless America” or “How Great Thou Art”), they must (a) show the copyright notice of the song within their arrangement and (b) have written permission from the copyright holder to use the song in the arrangement.

7. With the exception of orchestras and instrumental ensembles, all music must be performed by memory. Contestants performing with music will be disqualified. This rule does not apply to accompanists.

8. Live instrumental accompaniments are allowed only on traditional acoustic instruments.
   a. A cappella performances are allowed.
   b. Pre-recorded accompaniments are not allowed.
   c. Accompanists may not sing from the piano.
   d. GSBC does not provide accompanists.

9. Conductors are permitted only for the choir and orchestra competitions. Vocal and instrumental ensembles are expected to perform without the aid of a conductor.

10. When a category specifies Division I (7-9th grades) or Division II (10-12th grades), ensembles must have at least half the members (not counting accompanists) in that age group. Groups that are exactly evenly divided will compete in the Division II category.

11. Competitors must announce their name, school, and selection before they begin.

12. All contestants must abide by the dress code for non-athletic events.

13. Each competitor must fill out and provide the judges with three copies of the judging sheet for their event. These forms are available in the competition guidelines and can be found on the Fine Arts page of the GSBC website. Judging sheets will not be provided at the event.

14. Competitors must announce their name, school name and selection before they begin.
Individual Entries
In the following categories, each school may enter a maximum of two contestants for each category.
1. Beginner Piano Solos
2. Intermediate Piano Solos
3. Advanced Piano Solos
4. Expert Piano Solos
5. Instrumental Solos
6. Division I (7th-9th grades) Vocal Solos
7. Division II (10-12th grades) Vocal Solos
8. Music Theory Facts: competitors will take a written exam that will cover scales, chords, key signatures, technical names for scale degrees, and intervals.

Group Entries
In the following categories, each school may enter a maximum of two entries for each category; however, no individual may compete in both entries for a category.
1. Division I: Vocal Duets, Trios, & Quartets
2. Division I: Ensembles
3. Division II: Vocal Duets
4. Division II: Vocal Trios
5. Division II: Vocal Quartets
6. Division II: Vocal Ensembles (5 to 8 members)
7. Choir (9+)
8. Instrumental Duets & Trios
9. Instrumental Ensembles (4 to 8 members)
10. Orchestras (9+)

Congregational Playing
1. Each contestant will play two verses of one vibrant congregational song from Songs & Hymns from the Heart on the piano.
2. In this contest we are looking for congregational playing that is clean and precise while exhibiting a vibrant, enthusiastic sound that is controlled and rhythmic.
3. All contestants must abide by the dress code for non-athletic events.

Song Leading
1. Each contestant will lead two verses of one vibrant congregational song from Songs & Hymns from the Heart.
2. In this contest we are looking for song leading with a revival spirit, not a high church or ultra-reserved approach.
3. Contestants are allowed to use song-leading methods other than the conductor’s pattern, but pattern mastery must be demonstrated by using this device at least half the time.
4. Contestants must announce the song and number as though they are leading a church congregation.
5. Contestants are allowed, but not required, to give brief comments before starting the second verse.
6. GSBC will provide a pianist for the competition, but song leaders are allowed to use their own pianist.
7. Contestants are expected to wear a suit, a dress shirt, a coordinating tie, and shoes that will hold a shine. Clothes should be pressed and should fit well. Shoes should be shined and should match belt.
WONDERFUL WORDS OF LIFE

Joyfully

Copyright © 2015 by Julie Boruff in Piano Solos for Church: Book 1

*excerpt taken from Piano Solos for Church: Book 1
MY JESUS I LOVE THEE

Featherstone / Gordon
arranged by Julie Boruff

*excerpt taken from Piano Solos for Church: Book 1
Piano Intermediate Example

DWELLING IN BEULAH LAND

25

28

31

34

Slower

rit. → f

*excerpt taken from Piano Solos for Church: Book 3
*excerpt taken from Piano Solos for Church: Book 2
Since Jesus Came Into My Heart

*excerpt taken from Love Lifted Me*
*excerpt taken from *Tis So Sweet to Trust in Jesus*
Piano Expert Example

Send the Light

*excerpt taken from Send the Light
Song Leading Contest
Judging Form

Contestant ___________________________________________ Grade ____________

School _______________________________________________________________

Song Title ___________________________________________________________

1. Musicality 20
   *Appropriate interpretation, tempo, energy, enthusiasm, style, rhythm*

2. Technical Mastery 20
   *Use of pattern, ease of transition among methods of song leading, appropriate fermatas and cut-offs.*

3. Attention to Detail 20
   *Words, pronunciation, memorization*

4. Appropriateness of Selection 20
   *Proper musical selection for enthusiastic congregational singing*

5. Appearance and Deportment 20
   *Professional attire, performance approach and departure, posture*

Total Points: ______

Judge’s Number ____________________ Total: ________________

Comments:  
________________________________________________________________________
________________________________________________________________________
________________________________________________________________________
Vocal Performance Judging Sheet

Contestant ___________________________________________ Grade ____________

School _______________________________________________________________

Title of Piece ____________________________________________________________

1. Musicality 20
   Tone Quality, Pitch Accuracy, Blend

2. Technical Mastery 20
   Breathing, Pronunciation, Projection, Rhythm, Posture

3. Interpretation 20
   Energy, Expression, Tempo, Dynamics

4. Memorization 15

5. Deportment
   Announcement of Name, School, & Selection 5
     Appropriately Attired 5

6. Suited to Level of Performer(s) 5

7. Contest Rules
   Length of Piece 5
     Appropriateness of Selection 5

8. Legitimate Copy DQ

TOTAL POINTS ___________________________
Instrumental Performance Judging Sheet

Contestant__________________________________________________ Grade__________

School________________________________________________________________________

Title of Piece_______________________________________________________

1. Musicality 20
   Tone Quality, Phrasing, Pitch Accuracy (non-tempered instruments)

2. Technical Mastery 20
   Technique, Hand Position, Rhythm, Posture

3. Interpretation 20
   Energy, Expression, Tempo, Dynamics

4. Memorization 15

5. Deportment
   Announcement of Name, School, & Selection 5
   Appropriately Attired 5

6. Suited to Level of Performer(s) 5

7. Contest Rules
   Length of Piece 5
   Appropriateness of Selection 5

8. Legitimate Copy DQ

TOTAL POINTS

______________
Orchestral Performance Judging Sheet

School__________________________________________________________

Title of Piece____________________________________________________

1. Strings 15
   Tone Quality, Phrasing, Pitch Accuracy
   Technique, Rhythm, Energy, Expression, Tempo, Dynamics

2. Brass 15
   Tone Quality, Phrasing, Pitch Accuracy
   Technique, Rhythm, Energy, Expression, Tempo, Dynamics

3. Woodwinds 15
   Tone Quality, Phrasing, Pitch Accuracy
   Technique, Rhythm, Energy, Expression, Tempo, Dynamics

4. Percussion 15
   Technique, Rhythm, Tempo, Dynamics

5. Orchestra 15
   Togetherness, Balance, Interpretation, Expression, Dynamics, Tempo

6. Deportment 5
   Announcement of Name, School, & Selection

   Appropriately Attired 5

7. Suited to Level of Performer(s) 5

8. Contest Rules 5
   Length of Piece

   Appropriateness of Selection 5

9. Legitimate Copy DQ

TOTAL POINTS

__________________________
Graphic Design

The 2016 Fine Arts design contest will involve a design contest where students will design a poster. Students may use computer software (such as Adobe Photoshop, Adobe Illustrator, Adobe InDesign, CorelDRAW, etc.) to design the poster.

Guidelines

Design: Design a poster for a Sermon Series.

Theme: The theme is "In God We Trust" (American Patriotic Look) — 2 Chronicles 7:14

Dimensions: Minimum size 11 inches x 17 inches

All pictures of people should meet the dress and appearance standards of the Fine Arts & Athletic Competition.

Rules

1. Each entry must be labeled with the student’s name and school.
2. Each entry must be solely the work of the contestant.
3. Each entry must meet the guidelines of the competition concerning dress codes and subject matter.
4. All entries must be hard copies (computer files are not accepted).
5. All entries must be designed at a minimum of 300 dpi.

Judging Standards (See official judging sheet at the end of this section.)

1. Creativity
2. Use of color
3. Accuracy (spelling, grammar) of text
4. Effective use of design elements
5. Overall impression
6. Print (quality of print, resolution, pixilation)
Art

Categories
1. Oil / Acrylic
2. Watercolor
3. Pen and ink – monochromatic
4. Pencil - monochromatic

Rules
1. Each entry must be labeled (on the back) with the following information: (1) student’s name, (2) student’s address, (3) student’s school, (4) category of entry. If the entry is in the area of special effects, a brief explanation of method must also be attached.
2. All artwork must be framed, and it must be ready to hang with proper hangers.
3. Contestants are responsible for the transporting and handling of their artwork. Golden State Baptist College cannot accept liability for lost, damaged, or stolen pieces.
4. Entries must be the sole work of the student.
5. Entries must meet all the guidelines of this competition concerning dress codes and suitable subject matter. No artwork should attempt to portray the face of Christ.
6. Oil and Acrylic will be judged together.

Art Judging Standards (See official judging sheet at the end of this section)
1. Composition: clarity, balance
2. Difficulty
3. General merits of entry
4. Handling of media
5. Logic: perspective, light direction
6. Rhythm: continuity of lines and masses
Photography

1. Color and Black/White maybe entered in the scenic and still life categories. Contestants are allowed to enter all categories if they wish. Photos may not be altered using computer software.
2. Scenic—An outdoor setting
3. Still life—An indoor arrangement of objects
4. Wildlife: a picture of living animals, birds, flowers, plants, insects, etc.
5. Special Effects—(color only) trick photography that creates an illusion or unusual effect. Entries in this category should include a written explanation of how the photograph was created.

Rules

1. Entries must be created by the contestant without assistance from any other person.
2. Entries must be 8x10 and mounted with 11x14 matting. Failure to abide by these guidelines will result in automatic disqualification.
3. No picture may contain people.
4. The same photo may not be used more than once (i.e. black & white and color).
5. Students may only use 35mm or digital cameras. We highly recommend using a digital camera of 5.0 mega-pixels or higher.
6. Computer software (such as Adobe Photoshop) may be used for red eye, cropping, rotating, color balance, printing, and tonal adjustment (lightness, darkness, and contrast – not enhancement).
7. Students may only enter one picture per category (i.e. scenic, still life, wildlife and special effects)
8. Each entry must be labeled (on the back) with the following information: (1) student’s name, (2) student’s address, (3) student’s school, (4) category of entry. If the entry is in the area of special effects, a brief explanation of method must also be attached.

Photography Judging Standards (See official judging sheet at the end of this section)

1. Composition Total (lines, balance, cropping)
2. Content
3. Contrast Density
4. Difficulty
5. Focus
6. Lighting
7. Mounting
8. Originality
9. Print Quality
Digital Photo Editing/Manipulation

The 2016 Fine Arts photo-editing contest will involve students editing their photo (enhancing, manipulating, adding special effects & graphic elements, etc.) using computer software (such as Adobe Photoshop, Adobe Illustrator, CorelDRAW, etc.).

Guidelines

• All entries will be judged on both digital editing/manipulation and photography.
• Dimensions: All entries must be “8 x 10.”

All pictures of people should meet the dress and appearance standards of the Fine Arts & Athletic Competition.

Rules

1. Each entry must be labeled with the student’s name and school.
2. Each entry must be solely the work of the contestant (this includes both photographic and digital elements).
3. Each entry must meet the guidelines of the competition concerning dress codes and subject matter.
4. All entries must be hard copies (computer files are not accepted).
5. All entries must be designed at a minimum of 300 dpi.
6. All entries must include both the original version and the edited version of the photo.

Judging Standards (See official judging sheet at the end of this section.)

1. Content & overall Impression
2. Creativity
3. Color
4. Use & difficulty of effects
5. Composition
6. Lighting
7. Attention to detail
8. Print quality
Web Site Design

Guidelines

- Web sites can serve many purposes. They may support existing customers, give information, or promote products, services, or ideas. The Web site will be judged real-time over the Internet, so it is more than an academic exercise. It is to be a fully functioning site that must have a clear, practical purpose, which it pursues with creativity and skill.
- Students are free to use any platform, tools, programs, computer languages, other available resources, or their own development tools. Remember, however, that there are a variety of browsers that may attempt to access the site.

Requirements

1. No more than two students may participate in the design and development of the site.
2. Site must consist of more than a home page (navigate).
3. Any Scripture reference listed must be from the King James version. All subject matter (photos) must meet the Fine Arts and Athletic Competition dress and appearance guidelines.

Assigned Theme:
Please design a website for your school, a school group or a school event.

Criteria (See official judging sheet at the end of this section)

Structure

Navigation of site—The site should be easy to use and navigate. User should know where he is and have the ability to get to another location in the site with ease.
Creativity—The site will be evaluated for creativity in the areas of uniqueness, content, approach to the material.
"Logical" connection—The site must be logical and make sense to specific users. What may be logical to one user may leave another totally lost. For example, a site developed for teens would be very different from one for retirees, just as one for travel is very different from one on finance.
Engaging—The site should be attractive, pleasing, interesting, and beneficial. The time an average user will give a site is a matter of seconds unless it engages the viewer visually and mentally.
Elements (variety and appropriateness)—The site should contain enough variety to hold interest while maintaining an overall consistency that reflects the purpose and desired image of the site.
Graphic design—The layout of the site will be judged for its attractiveness and design. There should be balance to the site. (i.e. not just picture or not just text)

Content

Clear—for the site to be effective, the content must be clear in its presentation, navigation, functionality, and purpose.
Appropriate—the content of the site should meet the Fine Arts guidelines and standards and be appropriate for its intended purpose.
Accomplishes Goals—the user should be able to understand and receive benefit from the purpose of the site as intended by the developer. If this doesn't happen, the user will probably leave quickly and products will not be sold, information will not be imparted, and ideas will not be communicated.
Needle and Thread (Ladies Only)

- Contestants must make girls’ or ladies’ garments. No children’s garments are permitted.
- Contestants are allowed to submit one entry per category and must not receive help on their projects.
- All fashions must meet the following requirements typical of Christians who are concerned about God’s command for ladies to dress modestly. With this in mind, the competition will not review any entries that are miniskirts, slacks, pantsuits, shorts, bathing suits, sleepwear, or garments with low necklines. Slits in skirts or dresses must be no higher than the bottom of the knee. These rules also apply to the subjects used in needlework entries. An opaque lining must be used with thin or “see-through” fabrics, including lace. Jackets should be attached for modesty.
- No entry should attempt to portray the face or image of Christ. Latch-hook is not allowed. Projects that are not finished will not be judged. Contestants may vary from the pattern; if they do so, they should explain their reasons for doing so.
- The submitted item is required to have been started and completed within the 12 month period prior to the beginning of the competition.

Each entry must include these items:
1. Pattern
2. A 3” x 5” card must be attached to each piece of the entry with the following information: student’s name, address, school and explanations about modifications to the original pattern.
3. Plastic bag to hold pattern. Attach bag to hanger of garments. Attach with safety pin to needlework entry, or secure to back of frame as applicable.
4. For garments only: A color photograph of someone wearing the garment.

Garments: Formal Gowns

A formal consists of a full-length dress, tea-length dress, or formal blouse and skirt.

Please refrain from using serged seams because there is no way to judge a serged seam against a hand/machine finished seam. However, serging may be used to finish a seam. Garments that include a serged seam will be marked down considerably.

Garment Judging Standards
1. Christian appropriateness
2. Collar/neckline detail
3. Creativity
4. Hem detail
5. Overall beauty of design
6. Seam finish
7. Sleeve set and detail
8. Stitching
9. Zipper, buttonholes, or fastenings
Needlecraft

1. Counted Cross Stitch—No stamped cross stitch. Entries must be framed, but glass frames are not allowed. The back of all work must be accessible for judging.
2. Embroidery—Decorating fabric with embroidery floss or thread. The back of all work must be accessible for judging. Entries must be framed, but glass frames are not allowed. No counted cross stitch in this category. “Punch and sew” embroidery may not be entered. Only regular “needle and thread” embroidery qualifies for judging.
3. Crewel—Decorating fabric using mostly wool yarn or thread. Entries must be framed, but glass frames are not allowed. The back of all work must be accessible for judging.
4. A 3” x 5” card must be attached to each piece of the entry with the following information: student’s name, address, school and explanations about modifications to the original pattern.

Embroidery/Crewel/Counted Cross Stitch Judging Standards

1. Creativity
2. Overall beauty
3. Technique—Difficulty of pattern, fabric count
4. Uniformity of stitches
5. Finishing—Securing of thread ends, preferably no knots
6. Blocking

Quilts

1. Entries may be machine or hand constructed. (Hand-constructed quilts will receive more points.)
2. Minimum size is 50” x 70”.
3. A 3” x 5” card must be attached to each piece of the entry with the following information: student’s name, address, school and explanations about modifications to the original pattern.

Quilting Judging Standards

1. Pattern submitted
2. Creativity—Pattern changes, color changes, originality
3. Overall beauty
4. Quilt top
5. Technique in quilting stitches—Uniformity, size, hand or machine—stitching goes through all layers of quilt
6. Size
7. Finishing
Tablescape Competition

A tablescape as defined by www.yourdictionary is an artistic arrangement of articles on a table.

Theme: The required theme is a Sports Award Banquet.

Table Dimensions: Each group will have one complete tabletop measuring 42" by 30". Table will comfortably seat four people. Chairs will not be included.

Requirements: Your tablescape should include the following items: linens, dishes, flatware, glassware and centerpiece.

Guidelines
- Each school and/or church is only allowed to submit one entry.
- This event is considered a group competition.
- Set-up time will begin at 2:00 pm.
- The deadline is 6:00 pm on Monday.
- Judging will take place Tuesday morning.
- The room will be open for viewing with the exception of the judging time.
- The submitted tablescape décor is required to have been started and completed within the 12 month period prior to the beginning of the competition.
- The competition only includes items on the table. You will not be allowed to utilize the walls, ceiling or floor.
Graphic Design Judge Sheet

Contestant________________________________________

School________________________________________

Title________________________________________

1. Creativity 10
   Does the student approach the subject in a creative manner?

2. Use of Color 15
   Is the color of the printed piece accurate? (i.e. skin tones) Did the contestant’s use of color add to the design or detract from the design?

3. Accuracy 10
   Was there attention to detail, spelling, and grammar?

4. Effective use of design elements 15
   Does the design contain enough variety to hold the interest of the reader? Are the graphics and text used appropriately?

5. Overall impression 15
   Is the goal achieved through the design?
   What is the overall impression of the design?

6. Print 15
   Does the quality of print incorporate high resolution and minimal pixilation?

Total Points:_______

Art Judge Sheet

Contestant________________________________________

School________________________________________

Title________________________________________

1. Composition 20
   Distinct clarity in light and dark masses; Color tones; Harmonious balance maintained throughout

2. Difficulty 10
   The degree of difficulty of the art

3. General merits of entry 20
   Framing of artwork enhances project; Subject is understood

4. Handling of media 10
   Construction of the subject is confidently expressed; contrast and highlights are effectively used; Multiple textural effects are used

5. Logic 20
   Direction of light is clearly defined; Perspective is convincing

6. Rhythm 20
   Lines and mass flow with continuity; conveys mood; composition leads to one focal point

Total Points:_______
Photography Judge Sheet

Contestant

School

Title

1. Composition Total 10
   Lines, balance, and cropping
2. Content 15
   Meets the fine arts standards, handling of the subject matter, artistic content
3. Contrast density 10
   Accuracy of exposure exhibited by overall tonal quality and/or grain
4. Difficulty 10
   Degree of difficulty
5. Focus 15
   Sharpness of essential details; Use of depth of field or diffusion for special effects
6. Lighting 10
   Placement of lighting; Use of lighting
7. Mounting 10
   Use of color, texture, enhancement of photograph
8. Originality 10
   Creativity; Originality; Theme or purpose
9. Print Quality 10
   Print has full tonal quality, dynamic range, good contrasts, and no pixilation

Total Points:_______

Digital Photo Editing/Manipulation Judge Sheet

Contestant

School

Title

1. Content/Overall Impression 15
   Meets the fine arts standards, handling of the subject matter, artistic content
2. Creativity 15
   Originality, theme, or purpose
3. Color 15
   Is the color of the printed piece accurate? Did the contestant’s use of color add to the design or detract from the design?
4. Difficulty/Use of Effects 10
   Degree of difficulty, effective use of photo manipulation techniques
5. Composition 15
   Lines, balance, and cropping
6. Lighting 15
   Placement and use of lighting, believability, and consistency of digital lighting and shadows
7. Attention to Detail 10
8. Print Quality 5
   Print has full tonal quality, dynamic range, good contrasts, and no pixilation

Total Points:_______
Web Design Judge Sheet

Contestant

School

Title

Structure
A. Navigation of site (1-10)
B. Creativity (1-20)

Engaging
A. Visually (1-5)
B. Mentally (1-5)

Elements
A. Variety (1-5)
B. Appropriateness (1-5)

C. Graphic design (1-20)

Content
A. Clear (1-10)
B. Appropriate (1-10)
C. Accomplishes goals (1-10)

TOTAL POINTS (100)

Total Points:
# Needle and Thread Judge Sheet

**Contestant**  

**School**

**Item**

## Garment

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>Christian appearance—Length, cut, modesty</td>
<td>1-10</td>
</tr>
<tr>
<td>Pattern and photograph submitted</td>
<td>1-5</td>
</tr>
<tr>
<td>Creativity—Pattern changes, color changes, originality</td>
<td>1-10</td>
</tr>
<tr>
<td>Overall beauty—Coordination of colors and accessories (such as buttons and bows), matching of plaids, etc.</td>
<td>1-10</td>
</tr>
<tr>
<td>Stitching—Machine and hand</td>
<td>1-15</td>
</tr>
<tr>
<td>Seam finish <em>(Serged seams will receive zero points in this category)</em></td>
<td>1-10</td>
</tr>
<tr>
<td>Zipper, buttonholes, or fastenings</td>
<td>1-10</td>
</tr>
<tr>
<td>Sleeve set and detail</td>
<td>1-10</td>
</tr>
<tr>
<td>Collar/neckline detail</td>
<td>1-10</td>
</tr>
<tr>
<td>Hem detail</td>
<td>1-10</td>
</tr>
</tbody>
</table>

**TOTAL (Maximum of 100 points)**

## Needlecraft

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pattern submitted</td>
<td>1-5</td>
</tr>
<tr>
<td>Creativity—Pattern changes, color changes, originality</td>
<td>1-20</td>
</tr>
<tr>
<td>Overall beauty</td>
<td>1-15</td>
</tr>
<tr>
<td>Technique—Difficulty of pattern, fabric count</td>
<td>1-15</td>
</tr>
<tr>
<td>Uniformity of stitches</td>
<td>1-20</td>
</tr>
<tr>
<td>Finishing—Thread ends secured, preferably no knots</td>
<td>1-15</td>
</tr>
<tr>
<td>Blocking</td>
<td>1-10</td>
</tr>
</tbody>
</table>

**Total Points (100)**

## Quilts

<table>
<thead>
<tr>
<th>Category</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pattern submitted</td>
<td>1-5</td>
</tr>
<tr>
<td>Creativity—Pattern changes, color changes, originality</td>
<td>1-15</td>
</tr>
<tr>
<td>Overall beauty</td>
<td>1-15</td>
</tr>
<tr>
<td>Quilt top</td>
<td>1-20</td>
</tr>
<tr>
<td>Technique in quilting stitches—uniformity, size, hand or machine—stitching goes through all layers of quilt. <em>10 points will be deducted if machine stitched.</em></td>
<td>1-20</td>
</tr>
<tr>
<td>Size</td>
<td>1-10</td>
</tr>
<tr>
<td>Finishing</td>
<td>1-15</td>
</tr>
</tbody>
</table>

**Total Points (100)**